CASE PROGRAM – HELLO WORLD

import case.lang.System

namespace HelloWorld {

//String->Object->Main is a type constructor

@application = “makeFood.app”

String->Object->Oven

public class Oven

[public cookFood()]

[public hungryPeopleForFood()

//other way around. My oven is filled with food, send some //over to hungry

]

//output part of pipe

//Pipe over some food for them

[public pipeFoodToHungry]

This | @EatFoodApp

]

//the above calls the first application’s main, runs it, and

//returns the output, piping it to this @ function above

//the reverse

//call eatfoodapp and output its data to this application

[public pipeToThis()

@EatFoodApp.app | This

]

#end class Oven

String->Object->Main

public class Main

[constructor()]

[public void produceFood()]

#end class Main

String->Object->Main

public class Main

//call make food app to make some food for me

//output part of pipe

[public void MakeMeSomeFood

@makeFoodApp | This

]

//the above calls EatFoodApp’s main, runs it, and

//returns the output, piping it to this @ application’s main

//we can do this both ways

//This executes the current executable and pipes the output

//to MakeSomeFood

[public oppopsiteWay

This | @MakeSomeFood

]

[public void eatFood()]

]

#end class

}